

UNIgreen Training activity _ Professors

Title: Innovative teaching approaches

Location: Modena

Period: 18-20 June 2025

Objectives of the Training activity

The training activity aims to improve the knowledge of Professors on innovative pedagogical models and approaches. Organized within the frame of the activities promoted by the UNIgreen Alliance with the collaboration and expertise of the Teaching and Learning Center of Unimore, the course promotes the discussion on the pedagogical practices that traditional universities can adopt to build new approaches characterized by quality criteria as well as by the flexibility requirements expected in new national and international contexts.

A special focus will be also devoted to diversity and inclusiveness approaches.

Day 1

MORNING

- How to plan and organize University educational courses (competences, objectives, evaluation, technologies)
- How to transform a traditional teaching approach to a project-based pedagogy
- The Competence-based approach
- Online teaching (Didactic teaching, Interactive teaching, e-tivity)

AFTERNOON

- Online teaching (synchronous vs asynchronous, on-site vs online evaluation criteria and approaches)
- Structure of teaching activities (modularity and flexibility)
- ECOBI Model (Educational cluster, Open badge, Blended Intensive Courses)
- Microcredentials and digital certificates

Day 2

MORNING

- The role of “Tutors” (administration, technology and with special focus on methodology, disciplinary)
- Coaching and Mentoring

AFTERNOON

- The role of the “instructional designer”
- Multimedia content (quality criteria and guidelines and the issue of copyright)

DAY 3

MORNING

- Introduction to Disability: building inclusive communities
- Inclusive and best practices in universities
- The “Unimore” experience
- Disabilities: different types, different approaches (motor disability, visual disability, hearing disability, autism and ADHD)

AFTERNOON

- Specific support for students (lessons, exams, laboratories, teaching material, sign language)
- Logic mapping (how to create a logic map – practical activity)